VR TERMS & CONDITIONS

I acknowledge that use of virtual reality technology poses inherent risks. These risks include, but are not limited to:
1. Potential negative responses to the virtual reality experience, including dizziness, nausea, and disorientation;
2. Potential exposure to or transmission of contagions (such as scabies, lice, etc.) through physical contact with equipment such as headsets;
3. Risks associated with technology that interferes with senses, such as the risk of losing balance and falling, or tripping over equipment; and
4. Other risks that may not yet be fully known or understood.

I understand that these risks may particularly affect persons with preexisting medical or other physical conditions, such as hypertension, inner ear problems, motion sickness, high blood pressure, seizures or epileptic symptoms, or pregnancy, or conditions such as anxiety or claustrophobia.

I understand that staff may need to physically contact users to facilitate hardware use or for safety purposes. Examples of necessary contact include:
1. Connecting headphones to headset
2. Assisting with controllers
3. Adjusting the VR headset cord
4. Staff perceive patron’s or another person’s safety is at risk